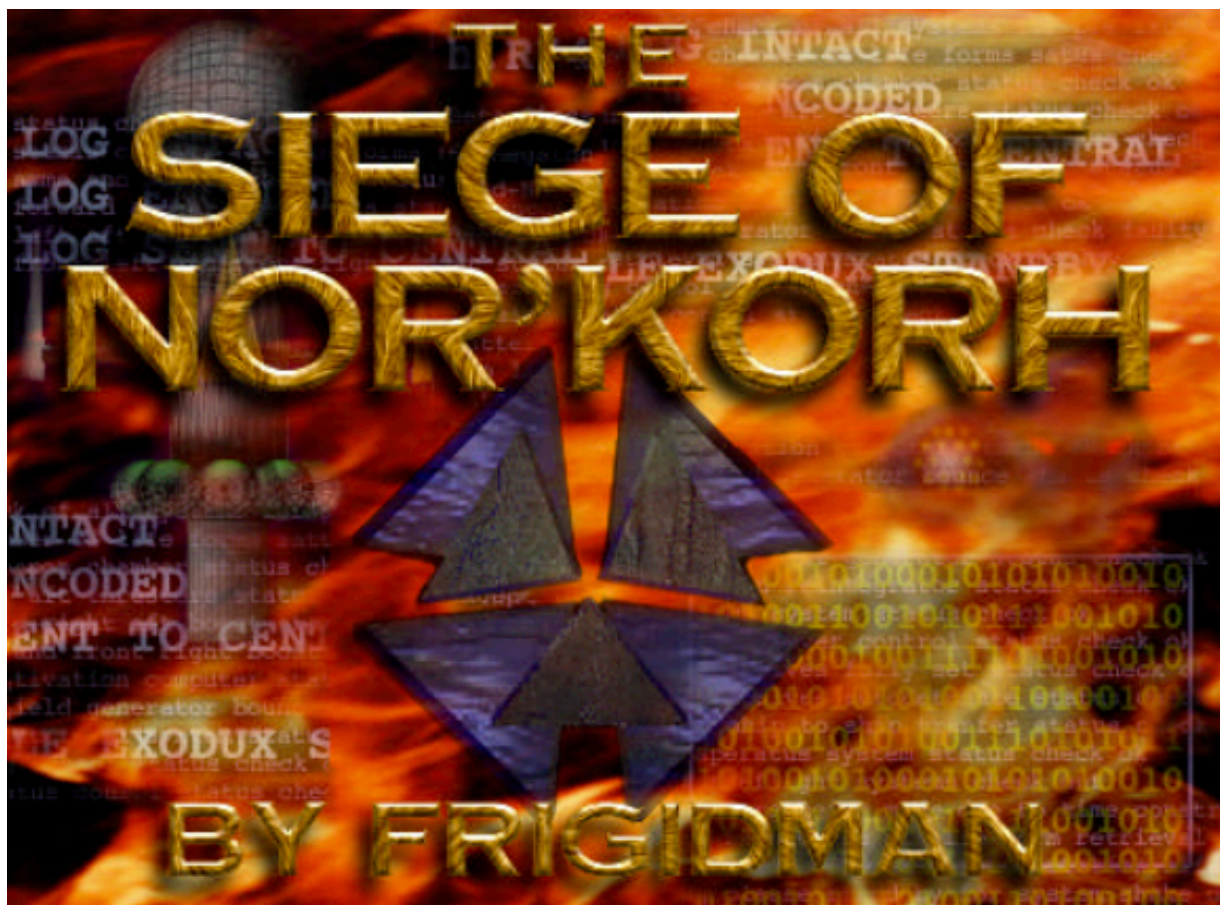




THE SIEGE OF NOR'KORH, BY FRIGIDMAN

A full scenario for Marathon 2. It is a 6 level breach and infiltrate mission into a Pthor military compound, complete with new terminal and chapter arts, as well as some interesting old school mapping tricks and fun bits.

This version of the scenario was built for Marathon 2. If you want to play this scenario in Marathon Infinity then get the "v2" version of the archive (v2's textures are set and aligned to Infinity's texture set).

This map file also has a bunch of netmaps buried in it after the solo levels. However the netmap called "Gravity?" is known to crash a lot so you may want to avoid it.

Note: The Historical Readme File has *seriously out of date* contact information. If you want to reach out, find me through my website below.

Enjoy!

- Frigidman

<https://frigidman.com>